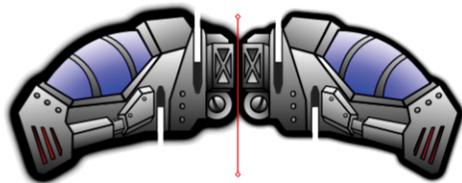


# ARMOR GRID: MECH ATTACK



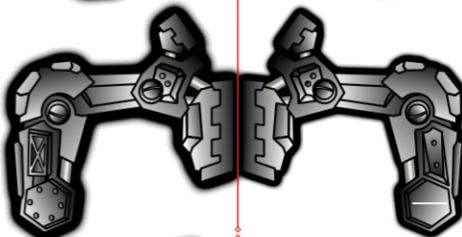
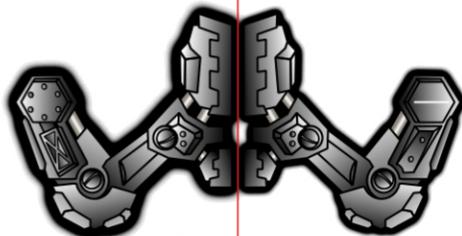
SHOULDER / TORSO PIECE



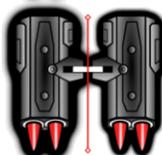
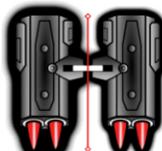
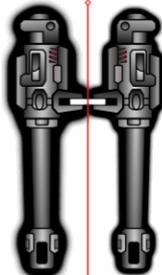
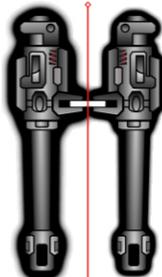
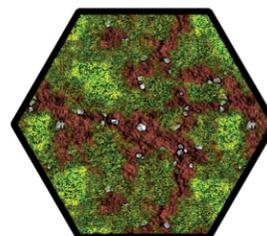
HIP PIECE



TRIM ALONG WHITE LINES FOR CORRECT SIZE TO FIT THROUGH HIP SLOT.



CUT WHITE LINE COMPLETELY THROUGH AFTER FOLDING TO CREATE HIP SLOT.



AN EXPERIMENTAL DESIGN FROM  
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CONTRIBUTED TO THE MONTHLY "HOARD"  
AT [WWW.ONEMONK.COM](http://WWW.ONEMONK.COM)

BASED ON ORIGINAL DESIGN BY M. KILARESKI  
MOD BY C. HUGHES

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